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Demo Reel Breakdown

LEGENDS OF TOMORROW (GORILLA SHIP SEQUENCE)

- 00:08 - 00:18
- Exploratory Pre-visualization & Layout of entire CG sequence
- Final Character Animation of Gorilla and Ship - Key-Frame Animation
- Final Camera Animation

DOOM PATROL (BABY FIGHT SEQUENCE)

- 00:18 - 00:30
- Animation Supervisor
- Performance Blocking of entire fight sequence
- Final Character Animation of baby creature - Key-Frame Animation

DOOM PATROL (GORILLA CAR SEQUENCE)

- 00:30 - 00:35
- Animation Supervisor
- Final Character Animation of Gorilla - Key-Frame Animation

NIKE SHOES

- 00:35 - 00:48
- Animation Lead
- Custom Shoe Model Deconstruction and Rigging for Transformation
- Transforming Animation - Key-Frame Animation on Custom Built Animation Rig
- Final Camera Animation

BATMAN ARKHAM ORIGINS (GAMES CINEMATICS)

- 00:48 - 00:51
- Final Character Animation; Blended custom Key-Frame Animation and Mo-Cap
- Final Lip-Sync & Face Animation - Key-Frame Animation

EVOLVE (CINEMATIC GAMES TRAILER)

- 00:51 - 00:58
- Final Character Animation - Key-Frame Animation
- Final Camera Animation

TRANSFORMERS FALL OF CYBERTRON (CINEMATIC GAMES TRAILER)

- 00:58 - 01:09
- Animation Lead
- Characters, Objects, & Custom Transformation Animation - Key-Frame Animation
- Final Cameras Animation

LEGENDS OF TOMORROW (SHIP/BLUE SPHERE SEQUENCE)

- 01:09 - 01:23
- Pre-visualization of entire sequence
- Final Character, Ship, & Object Animation - Key-Frame Animation
- Final Camera Animation
- In last shot: Blended CG Sequence camera and characters into Live Action Actor-Plate with Rotomation of live for use in FX work post anim - Key-Frame Animation

**FABLE JOURNEY
(CINEMATIC GAMES TRAILER)**

- 01:23 - 01:30
- Previsualization of entire trailer
- Final Characters, & Object Animation - Key-Frame Animation
- Final Camera Animation

**SUPERGIRL
(MONSTER THROWS CAR)**

- 01:30 - 01:34
- Final Character Animation - Key-Frame Animation

**LEGENDS OF TOMORROW
(MONSTER DRAGGING BODY)**

- 01:34 - 01:38
- Final Character Animation - Key-Frame Animation

**LEGENDS OF TOMORROW
(SHIP SNOW CRASH SEQUENCE)**

- 01:38 - 01:53
- Previsualization of Entire CG Sequence
- Final Ship Animation - Key-Frame Animation
- Final Cameras Animation

**LEGENDS OF TOMORROW
(RAT CHASE)**

- 01:53 - 02:05
- Previsualization of entire CG sequence
- Final Character Animation of Rat and Human - Key-Frame Animation
- Final Cameras Animation